

The Beaverton Hoop YMCA

LEAGUE & TOURNAMENT RULES & POLICIES

Terms and Conditions of Registration

The coach or team contact who registers his/her team in the Beaverton Hoop YMCA league or tournament events assumes responsibility for his/her team's compliance with all the terms, conditions, requirements, and rules stated in the Beaverton Hoop YMCA League and Tournament Rules and Policies. The coach or team contact who registers his/her team is responsible to inform his/her parents, players, and other team officers of all the information for which they are accountable.

—TEAM REQUIREMENTS

- All players must individually sign and turn-in the Beaverton Hoop YMCA **medical release waiver form** before they participate in any part of a Hoop league and/or tournament event. For the sake of convenience, the Beaverton Hoop YMCA allows players or teams to turn-in their waiver forms at the front desk upon arrival for their first game. Players, parents, and coaches are responsible to make sure their form(s) are turned in before they or their player(s) proceed onto the courts for their first game. They should not expect to be prompted or reminded of this responsibility by Beaverton Hoop YMCA staff. Waivers are valid for one year after they are received. The waiver form is accessible on-line.
- Teams should **arrive** no more than **15 minutes before** their scheduled game time. Teams that are waiting for their assigned court must stay off other courts that are reserved for Hoop members. Sufficient warm-up time is included with a scheduled game time.
- Each team must provide one person to manage either the **game clock** or **score sheets**.
- Teams must provide their own **balls** for warm-up and game play. Boys 6th grade and below use a 28.5" ball. Boys 7th grade and above use a regulation size men's ball. All girls use a 28.5" ball.
- All players must be equipped with a **uniform** or **jersey** having a visible number, uniform team color, and tasteful design. Reversible jerseys are preferable.
- Players may not wear **accessories** or **attire for protective purposes** that could inflict self-injury or endanger other players. Jewelry, watches, hair accessories with metal or hard materials, and plaster casts are not allowed. Braces must be cleared by game officials.

—HOOP TEAM INDIVIDUALS

- **ALL** individuals must be registered and paid in full to be considered for a team and/or participate in tryouts.
- **ALL** individuals are committed to play on a team if after tryouts a Beaverton Hoop YMCA representative has qualified the registered athlete.
- **NO** refunds will be granted once tryouts begin, unless the registered individual does not make the team.

—FACILITY STANDARDS

- **Admission** for spectators is \$4.00 per adult (league) and \$5.00 per adult (tournament). Winter Oregon West League admission is \$3.00 per adult. Children (4-17 yrs.) and seniors (60 yrs. and above) are always \$2.00. Coaches are admitted free of charge. A family pass is \$50 per league. It admits a set of parents and their children to all the games included in a league schedule and can be purchased at any point during the season. Fees are subject to change.
- The Beaverton Hoop YMCA has a full service café. **Food** may not be brought into the facility.
- **Alcoholic** beverages and **tobacco** products are not allowed on The Hoop's premises.
- Coaches, players, and spectators are expected to **clean-up** after themselves before they leave. This ensures the highest quality experience for all who participate in Hoop events.
- **Parking** is available in the Beaverton Hoop YMCA parking lot, on Harvest Court, and Arctic Drive. Marked sections of this parking area as well as adjacent business parking lots are off limits and subject to tow.

—OVERFLOW FACILITIES

Hoop league and tournament competition is scheduled at the Beaverton Hoop YMCA facility unless otherwise noted. Depending on how many teams register in a spring or fall league, it is sometimes necessary to schedule some divisions at off-site, overflow facilities. Off-site locations allow the Beaverton Hoop YMCA to provide a playing opportunity for divisions that would otherwise be cut from a league for lack of space. Although the majority of league teams are scheduled at the Beaverton Hoop YMCA, **all spring and fall league teams must be ready and willing to play their season at an off-site, overflow facility**. Divisions are not assigned to a location until after the final registration deadline. Preferences for one facility or another are not accepted. Generally, overflow facilities are selected from high school gyms within the Portland metro area. Whether a team is scheduled at the Beaverton Hoop YMCA or an overflow facility, all their games will be consistently scheduled at the same location. If a team is scheduled at an

overflow facility they will be notified of their location when they receive their schedule notification. Off-site locations may have some different or additional facility standards and policies, but the teams at those locations are still governed by the Beaverton Hoop YMCA League and Tournament Policy. This includes—but is not limited to—the Beaverton Hoop YMCA team requirements, admission requirements, scheduling policy, forfeit and no-show policy, payment and refund policy, standards of competition, and game format. In keeping with the policy, the Beaverton Hoop YMCA medical release waiver forms are still required of teams at overflow facilities and can be submitted to the off-site league director upon arrival for the first game. League payments will not be received at off-site locations. Payments need to be submitted directly to the Beaverton Hoop YMCA in accordance with the terms of a team’s payment arrangement.

—COMPETITION

League Competition Defined

- **League competition for youth-frosh division teams is based on grade, not competitive level.** This means that there can be a mix of competitive levels within each of those divisions. High school teams can select Junior Varsity or Varsity competition based on the discretion of their coach or team contact. When the High School Recreational division is available, it includes teams with any mix of freshman through senior players. **All youth and high school league teams must be willing to play any or all other teams registered in their division regardless of the competitive level of their opponents.**
- When youth or high school league divisions are large enough to support separate fields of competition, the Beaverton Hoop YMCA divides them into pools. **Depending on the composition of a division, the Beaverton Hoop YMCA may consider separating teams into pools of higher and lower level competition. However, separate pools within a division do not necessarily represent a specific or consistent competitive level.** Despite a team’s preference for one competitive level or another, their league registration is a commitment to a division, not a specific pool of teams within their division. When a team registers in a division, they must be willing to play all of the teams in their assigned pool regardless of the competitive level of their opponents.
- The YMCA of Columbia –Willamette Youth Sports programs uses YMCA of the USA, OSAA and AAU guidelines and policies as the basis for its program policies and rules.

Youth Sports programs at the YMCA of Columbia-Willamette are open to all boys and girls through 18 years of age. As a general practice, teams and leagues for players over the age of 7 will be organized by age, skill level and gender. Exceptions to this practice may be granted on a case by case basis by the Program Director based upon the following:

- The participant’s skill level, age and maturation development.
- What is in the best interest of the player and other team members.
- What is in the best interest of all the participants.

The YMCA of Columbia-Willamette has final authority in making exceptions after consulting with the player, player’s parents and coach.

Competition Standards and Guidelines

- **League teams that play at a high competitive level are encouraged to register in a higher grade division if they are looking for more challenging competition. Elite or Competitive tournament teams may also find equitable competition by playing-up in a higher grade division.** The decision to play-up is left to the discretion of a team’s coach or team contact. If a team is unsure whether or not to play-up, they can wait until the registration deadline to adjust their division based on a more complete list of the teams in the divisions they are considering. After the final registration deadline, divisions and brackets are finalized and teams are no longer allowed to switch into a higher division or level of competition.
- **League and tournament teams are not allowed to play below their grade level.** The Beaverton Hoop YMCA operates on an honor system and relies on individual coaches to uphold the standards of their division. Coaches who are reported with any players playing-down from a higher grade level on their roster risk the forfeit of their games and the consequent “late forfeit fee” outlined in the “Scheduling Policy” under the “Forfeits and No-Shows” subheading.

—SCHEDULING POLICY

League Scheduling Guidelines

- **Always register for the current grade-level. If you and/or your team is/are currently 6th grade then you must register as 6th grade.**
- Unless otherwise advertised, league games are scheduled **either on Saturdays OR Sundays between 8:00 a.m. and 9:00 p.m.**
- League games can be scheduled back-to-back or have breaks in between. **There is no guaranteed minimum or maximum break time between games.** In the interest of consistency, each division is usually scheduled on the same day, during the same time frame (morning, early afternoon, late afternoon, evening, etc.) from week to week over the course of a league schedule. This means that a league team’s game times are primarily determined by the time frame assigned to their division.

- **Scheduling decisions are not predetermined and cannot be finalized until after the final registration deadline** when registration is complete and the numbers in each division are finalized. Once registration is complete and divisions are finalized, a number of different factors can affect which time frames are assigned to each division in a league schedule. These factors include the youth or high school status of a division, the size of a division, the scheduling preferences of the teams in each division, the overall number of teams in a league, and the space available.
- **Regardless of the size of a division, it is standard for league teams to play all the teams on their schedule a minimum of two times.**

Tournament Scheduling Guidelines

- **Always register for the current grade-level. If you and/or your team is/are currently 6th grade then you must register as 6th grade.**
- Tournaments are **Saturday AND Sunday** events. Unless otherwise advertised they include a three game minimum guarantee. **This means that tournament teams must be available to play one to three games between 8:00 a.m. and 9:00 p.m. on both the Saturday and Sunday of a tournament event.**
- Tournament games can be scheduled back-to-back or have breaks in between. **There is no guaranteed minimum or maximum break time between games.**
- Many factors can affect a team's tournament schedule. These include the size of a team's division, the structure of their bracket, their placement on the bracket, and their win/loss record. These factors make tournament teams' schedule preferences difficult—sometimes impossible—to accommodate.

Schedule Conflicts and Requests

All teams registering in Hoop league and/or tournament play must be willing to accept any game times scheduled during the advertised dates. If teams have schedule conflicts, they can be submitted in one of two ways depending on the urgency of a conflict.

1. Preferences—Teams can submit their schedule request as a preference.

- If a request is stated as a preference, it will be **noted for consideration**. Unfortunately, the Beaverton Hoop YMCA cannot provide any assurance that preferences will be accommodated. Many teams submit preferences for league and tournament events. Some of those requests are mutually exclusive. Some requests cannot be accommodated due to the precedence of other important scheduling factors and logistical constraints. If a team states their schedule request(s) as a preference, they must **still be ready and willing to play anytime during the advertised dates. They are committed to play even if all their games are scheduled at the very times they requested to avoid.**
- **Preferences are designed to accommodate team conflicts, not individual coaches' or players' schedules.** A legitimate conflict is one that affects the majority of the team or may be grounds for the forfeit of a league game. A request that doesn't fit these criteria may be disregarded.
- **Considered—not guaranteed— preferences include...**
 - One-time school event conflict—SAT testing, homecoming, prom, etc.
 - Travel time accommodation—only for teams coming from outside the greater Portland area
 - Request for preferred level of play (high or low) within a league division—not applicable to small division or divisions that can't be reduced into clearly defined competitive pools

2. Auto Withdrawal—Teams can submit their schedule request with an **auto withdrawal arrangement**.

- An auto withdrawal arrangement makes a league or tournament registration **conditional**. If a team's division is scheduled during a time or times that conflict with their auto withdrawal arrangement, they will not be included on any part of the schedule. This means that **if any of the terms of a team's auto withdrawal arrangement are not met, they will be completely excluded from the schedule and receive a full refund (Minus \$40 Non-refundable processing fee).** The auto withdrawal arrangement is a protection for teams with a schedule conflict(s) that could force them to forfeit some or all of their games. It is a guarantee that a team will not be scheduled at the time(s) they request to avoid.
- Teams that submit an auto withdrawal arrangement must make all the normal registration arrangements and be committed to play if the terms of their auto withdrawal arrangement are met. The Beaverton Hoop YMCA does not know and cannot anticipate whether or not a team will be withdrawn from a league or tournament event until after the final registration deadline when the schedule is finalized. **Teams that are withdrawn are notified of their withdrawal when they would normally receive notification of their schedule. Teams are not contacted before they are withdrawn to renegotiate the terms of their auto withdrawal.** Removal by auto withdrawal is final.
- **Tournament teams are required to submit an auto withdrawal arrangement if they have a conflict which prevents them from fielding a team—requires them to forfeit—during any portion of a tournament event.** League teams that prefer to avoid the risk of exclusion from a league by auto withdrawal can forfeit league games without penalty by providing sufficient advanced notice (see policy under the "Forfeits and No-Shows" subheading below).

Schedule Request Guidelines—

- Whether a conflict request is submitted as a preference or with an auto withdrawal arrangement, it needs to be **precisely stated**. Generic requests, i.e. “no morning games,” are difficult to interpret. Instead, a request should be stated in terms of a specific time frame, i.e. “no games before 10^{AM}.” If possible, instead of requesting to avoid a day (league request only), teams should state the specific times they want to avoid on that day. If a request is submitted as a preference, it needs to be accompanied with the **reason for the request** including how many players are affected.
- **Once the schedule is finalized, new or altered schedule requests will not be accepted or considered.**

Forfeits and No-Shows

- **A team that completely withdraws from a league or tournament event after the final registration deadline will be charged in full and will not receive any refund.**
- When by choice or necessity a team cannot make a scheduled league or tournament game, they must accept a forfeit. **Forfeited games are not refunded or rescheduled even if they are the result of schedule preferences that were not accommodated.**

Schedule Notification

- **The coach or team contact listed on a team’s league or tournament registration will be notified of his/her team’s schedule via e-mail.**
- The Beaverton Hoop YMCA makes every effort to notify coaches of their schedule at least two days before the start of an event. However, **coaches should not expect to be contacted with their schedule before 6:00 p.m. the Wednesday proceeding the weekend of a tournament event or the first weekend of a league.** If league games are not scheduled on weekends, coaches will be contacted three days before they start.
- **Coaches or team contacts should not call early for their schedule. The schedule is not finalized before they are notified.**
- **The schedule should be available on-line for general public access two days prior to the start of a league or tournament event.** Links to specific league or tournament events will be available from the Beaverton Hoop YMCA home page at <http://www.ymca-beavertonhoop.org/>.
- League and tournament schedules are subject to change. If the Beaverton Hoop YMCA makes scheduling changes after the original schedule is posted on-line, those **changes and updates are communicated to a team through their coach or team contact and may not be updated on the schedule that is posted on-line.**
- A team’s coach or contact is responsible to make sure the individual parents and players on his/her team are notified of the schedule. **Parents or players** who contact the Beaverton Hoop YMCA in regard to their team’s schedule will be referred back to their coach, team contact, or the Beaverton Hoop YMCA website.

—PAYMENT POLICY

- **Registration is not finalized until a payment arrangement is in place.** If a payment arrangement (Only approved by the Executive Director) is not made by the final registration deadline, a team will not be included in the league or tournament schedule. A team’s payment arrangement makes provision for their registration fee as well as any additional forfeit fees that they accrue during the season.
- Before the registration deadline, a team’s registration fee can be paid by cash, money order, check, or credit card. If a team prefers to pay by cash, money order, or check, they need to personally deliver their payment to the Beaverton Hoop YMCA or contact the Programming Office staff to set-up a payment arrangement. The Programming Office can be contacted at 503.644.2191 or beavertonhoop@ymca-portland.org. **Teams that pay by cash, money order, or check are still required to have a credit card on hold as a guarantee of payment for any forfeit fees.** After registration, no additional authorization is required for the Beaverton Hoop YMCA to process forfeit fees to a team’s account.
- **When a team registers on-line, their registration fee as well any additional forfeit fees are automatically charged to the credit card submitted on the form.**
- If a team is not able to turn-in their cash, money order, or check registration fee by the final registration deadline, **the Beaverton Hoop YMCA can make an arrangement (Only approved by the Executive Director) to hold their credit card as a guarantee of payment until a specified date when their cash, money order, or check payment is assured.** If the cash, money order, or check payment is not received by this predetermined due date, **the credit card on hold will serve as the default method of payment. Once a payment arrangement is made, a team is registered and the refund policy applies.**

—REFUND POLICY

- **No refunds are automatic.** All refunds must be approved by the Executive Director before being processed by the Business Office. Prompt notification accompanied with the reason for withdrawal is required for a withdrawing team to receive refund consideration. To submit withdrawal notification and request refund approval, contact the Programming Office at 503.644.2191 or beavertonhoop@ymca-portland.org. **Refunds are not processed until the end of a season.** Refunds can be processed via check.

- **All withdrawn registrations**, unless dictated by the Beaverton Hoop YMCA and/or approved by the Executive Director will endure a \$40.00 processing fee.
- A maximum **100% refund** is available if a registration is **withdrawn at least fourteen days prior** to the final registration deadline (Minus a Non-refundable \$40.00 processing fee).
- A maximum **75% refund** is available if a registration is **withdrawn at least seven days prior** to the final registration deadline.
- A maximum **50% refund** is available if a registration is **withdrawn within seven days** of the final registration deadline.
- **No refunds** are issued for registration withdrawal or forfeited games **after the final registration deadline** of a league or tournament event. **Forfeited games are not refunded or rescheduled even if they are the result of schedule preferences that were not accommodated.** When by choice or necessity a team forfeits or no-shows to a scheduled game, they are subject to forfeit fees (see policy under the “Forfeits and No-Shows” subheading of the Beaverton Hoop YMCA League and Tournament Rules and Policies).
- An automatic **100% refund** is issued to teams that are withdrawn from a league or tournament event due to the terms of their **auto withdrawal** arrangement.
- If a team’s **opponent forfeits** or **no-shows** to their games, refunds will be issued on a case-by-case basis. Teams that receive a make-up game for their opponent’s forfeit or no-show are not eligible for refund. Teams may not be eligible for refund if they decline a game with an alternate team at the time of their opponent’s no-show or if they decline a rescheduled make-up game that is offered with at least two days notice.

The Beaverton YMCA and the YMCA of Columbia-Willamette understands that unforeseen circumstances arise. We also understand that folks, for some reason or another, have a change of heart in regards to the programs they choose to participate in. However, these seemingly simple changes are of significant expense to the Beaverton Hoop YMCA. The Beaverton Hoop YMCA undergoes much expense to create the programs that initiated your response and we continue our efforts from the moment your registration is received. Moreover, our association is charged through our merchant services for each transaction. Our goal is to take the best care of our clients, but we do have limits in our efforts to better serve you! A simple change in direction on your end is an expense to the Beaverton Hoop YMCA and we are merely asking you to satisfy that debt. If for some reason the Beaverton Hoop YMCA cancels your registration and/or is unable to provide the advertised service we will gladly provide a full refund.

League and Tournament Format, Rules, and Conditions of Competition:

Hoop league and tournament games are governed by **High School Federation rules** with the following modifications and emphasis:

—TIME FORMAT

- League games and league post-season tourney games include two **22 minute running halves**. Stop-clock time is kept during the final two minutes of the second half if the score differential is ten points or less.
- Winter tournament games include two **16 minute stop-clock halves**. The time format changes to a running-clock if the differential is 30 points or more. The time format readjusts back to stop-clock time if the scoring gap is reduced to 15 points.
- The **halftime** break is three minutes in duration.
- The first **overtime** period runs for two minutes with stop-clock time. All additional overtimes will be played to sudden death, first team to score wins. Each overtime period begins with a jump ball.
- Teams are granted two 30 second **timeouts** per half and one 30 second timeout per overtime period(s). Timeouts cannot be accumulated or carried over from the first to second half or from one overtime period to the next.

—FOULS

- Five **personal fouls** constitute the disqualification of a player unless he is one of five remaining eligible players on his team—see details in the “No-Foul-Out” rule.
- **No-Foul-Out rule**—A player who is one of only five eligible players on his team does not foul-out of a game after committing his fifth foul. Instead, he is charged with a technical foul for each additional personal foul. If these technical fouls are committed against a shooter, regular free throws will be awarded in addition to the technical free throws. Players that foul-out before their team enters No-Foul-Out conditions cannot re-enter the game with No-Foul-Out status.
- A team enters the **bonus**—shooting one-and-one free throws per foul—when the opposing team commits seven fouls against them. A team enters the **double bonus**—shooting two free throws per foul—when the opposing team commits ten fouls against them.

—DEFENSE

- **No defensive restrictions** will be enforced. Coaches may use man-to-man or zone.
- Teams are allowed to **full-court press**. However, if a team is leading by 20 points or more, they will be asked to pull off the press for the sake of sportsmanship and competitive courtesy.

—COACH CONSENSUS

If opposing coaches agree to play with more restrictive standards—i.e. no press or strictly man-to-man defense—they can ask the game officials to have those rules enforced.

—STANDARDS of GAME CONDUCT

- The decisions of game **officials** are to be accepted and respected as final. Overt verbal communications or gestures of disapproval toward officials from **coaches, players, or spectators** are unacceptable.
- No **protests** are accepted. All questions concerning the enforcement of rules and regulations may be addressed by the coach only to the referees or event director.
- Everyone is prohibited from directing abusive language or profanity toward others. Fighting is absolutely prohibited.

Final Notes

- If you do not receive **confirmation** of your registration by the registration deadline, please call or e-mail the Beaverton Hoop YMCA Programming Office to confirm your registration. Contact the Programming Office at 503.644.2191 or beavertonhoop@ymca-portland.org.
- You should be notified of your **schedule** via e-mail two days prior to the start of the league or tournament event.
- Your signature (or checking the box with on-line registration) acknowledges that you have read, understand and agree to the policies, rules and regulations outlined.

Coach/Team Contact Signature: _____ **Date:** _____

**Employee Comments for
ProgrammingOffice:** _____

Employee Signature: _____ **Date** _____

Beaverton Hoop YMCA • 9685 SW Harvest Court • Beaverton, Oregon 97005 • 503.644.2192 • Fax 503.644.0936